

why did the vikings RAID AND INVADE?

In our Viking topic this term, your home learning task is to use the learning (and your own research, if you so wish) to design and create a game with a Viking theme. It should be aimed at year 4 children.

Ideas:

- Viking battleships
- Question and answer trivia cards.
- Board game with question squares
- Snakes and ladders but with a Viking theme.
- Viking themed board game.
- True or false quiz cards.
- Computer based quiz.

Of course, you are welcome to explore any original ideas of your own.

To help you manage your time below is a suggestion of deadlines. We do not need to see evidence of each part on a weekly basis.

Friday 13th January– A design of the game you are going to make. It might be useful to research and play other games to help give you some ideas of what you could do. By this date, you should know the name of your game, the resources and materials you will need, and an overview of how the game will work. It might also be useful to have a sketch of what it might look like and how it will work.

Friday 20th January – Start making the game. Create cards, counters, board, props etc. Write the instructions for how the game will work. Look at examples of instructions from other games to collect your own success criteria and then use this to write your own. Continue making the game and its components.

Friday 27th January– By this point you will need to have tested the game out on friends or family. Write down what works well and what will need to be improved. It might be helpful to ask the people who play your game to give you 2 stars and wish. Finally, add the finishing touches to your game. Use the feedback you have collected to help make any last changes or adjustments.

Friday 5 February– You must bring your finished game and instructions in to school for this date so we can spend time playing them together next week.

Good luck year 4!!

We look forward to seeing and enjoying the finished results.

Miss Garnham & Mrs Russell

